Entry No	

Introduce
Shooting at Canter

2026 IntGOMA Level I Test

PURPOSE

To confirm the equine and archer has the necessary training and skills to perform mounted archery at the canter. All trot work may be ridden sitting or rising unless otherwise stated. Gaited horses may perform their respective gait instead of trot. Halts may be through the walk. All shots must be taken in the 2 point.

READER PLEASE NOTE: Anything in parentheses should not be read.

Conditions:

Arena Size: Standard or small

Average Ride Time:

Target Number	Target Size	Target 1 Placement	Target 2 Placement
2	30 Inches	7 Yards Outside E	7 Yards Outside B

Maximum Points	250

		Test	Directive	Points 0-10	Coef	Total	Remarks
1.	A X C	Enter, working Trot Halt, salute, Proceed Working Trot Track Left	Regularity; willing calm transitions;straightness; immobility (Min 3 seconds) Regularity; bend and balance in turns				
2.	H-X-K	Begin a single loop to X return to the rail at K	Bend and balance in turns; shape and size in loop; changes of bend				
3.	X	Left handed archers side shot to target 1. Right handed feign a shot.	Preparation and timing of shot; alignment; full draw				
4.	(H-X-K)	(Horse score same movement as above.)	Regularity;bend and balance in turns; changes of bend; acceptance of shooting				
5.	A	20 Meter Circle developing left lead canter in the 2nd quarter of the circle	Willing, calm transition; regularity and quality of canter; shape and size of circle; bend and balance				
6.	B	Left handed archers Side Shot to target 1. Right handed feign a shot.	Form, preparation and timing of shot				
7.	B	(Horse score same movement as above)	Straightness;regularity;acceptance of shot				
8.	H-X-FX	Change Rein Working trot	Regularity;willing, calm transition;straightness;bend in corner				
9.	A	Medium Walk	Willing, calm transition;regularity		2		

10.	K-H H	Free Walk medium walk	Regularity;willing, calm transition; complete freedom to stretch the neck forward and downward		2		
11.	C	Working Trot	Regularity; bend and balance in turns; shape and size in loop;changes of bend; balance				
12.	M-X-F	Begin a single loop to X return to the rail at F.	Regularity; bend and balance in turns; shape and size in loop;changes of bend; balance				
13.	X	Right handed archers Side Shot to Target 2. Left handed feign a shot.	Form, preparation and timing of shot;				
14		(Horse score same movement as above.)	Regularity;bend and balance in turns; shape and size in loop;changes of bend; balance				
15.	A	20 meter circle developing right lead canter in the 2nd quarter of the circle.	Willing, calm transition;regularity;bend in corner;straightness;				
16.	E	Right handed archers Side shot to Target 1. Left handed feign a shot.	Form, preparation and timing of shot;straightness;regularity;acceptance of shot				
17	E	(Horse Score same movement as above.)					
18.	M-X-K X	Change Rein Working trot	Regularity;willing, calm transition;straightness;bend in corner				
19	A X	Down centerline Halt Salute	Bend and balance in turn;regularity;willing calm transition;straight,attentive halt;immobile (min. 3 seconds)				

	Collective Marks	Coef	Points 0/10	Total	Remarks
1.	**Impulsion: (**Desire to move forward; elasticity of the steps)	2			
2.	**Submission and Desensitization**(Willing cooperation; attention and confidence; acceptance of bit and aids; bow and shooting)	2			
3.	**Riders position and seat and presentation (**Alignment; posture; stability; weight placement; following mechanics of the gaits, clean appropriate riding attire)	1			
4.	**Riders correct and effective use of aids, and equipment** (Clarity; subtlety; independence; accuracy of test; dexterity loading and drawing)	1			
5.	**Archers correct form, and timing of shots** (Alignment, straightness, relaxation, engagement, focus, timing)	2			

	Target Points		Directive	Points 0/10	Remarks

1.	Side Shot	X	A shot attempt is worth 5 points. An audible strike on the gong is worth 10 points. No shot attempt is worth 0		
2.	Side Shot	B/E	A shot attempt is worth 5 points. An audible strike on the gong is worth 10 points. No shot attempt is worth 0		

Further remarks:

To be deducted Errors of the course And omissions, dropped Arrows and misfires are penalized. 1st Time= 2 Points 2nd Time=4 Points 3rd Time = Elimination	Subtotal: Errors: (-) Total Points (Max Points: 250)

International Guild of Mounted Archers

2025 IntGOMA Mounted Archery Equitation Level I Test 3

Name of Competition/Facility

Date of Competition/Test

Name and Number of Horse

Name of Rider

Final Score

Maximum Pts: 250

Points	Percents

Name of Judge

Signature

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